THE VILLAGE PEOPLE PARTY

Hardware & Setup meun

BONUS GAME MUST BE CONNECTION THE TOUCH PANAL.
(3M or 3M compatible)

Touch function

HOW TO PLAY

HOW TO PLAY

The following lines can contribute to wins. A win can occur on any or all of these lines.

Total bet must be divided equally between each active payline. Therefore, all total bet amounts are not available.

When mechanical buttons are available, they can be used to select the number of lines to play and / or start the game by selecting the amount to play per line.

WIN LINES

Line pay

JACKPOT 7	
5:	5000
4:	500
3:	100
2:	10

is WILD for all symbols except and is only on reels 2-5.

Of a Kind	
5	1000
4	300
3	50

MIXED VILLAGE PEOPLE

Mixed	
5	60
4	15
3	5

5: 200	5: 150	5: 100	5: 100
4: 40	4: 30	4: 20	4: 20
3: 15	3: 10	3: 5	3: 5

VILLAGE PEOPLE PARTY

How to BONUS GAME

Scattered BONUS symbols on reels 1, 3 and 5 start the Party Bonus

which features classic VILLAGE PEOPLE hits like 'Y.M.C.A.' and 'In the Navy,' 'Macho Man

First the player selects 1 of 6 Village Peopleto win a credit award of 1-5 times their total bet

Next, the player begins to pick from the array of records on the screen. Records reveal credit awards of 1-5 times their total bet, a multiplier, "Pick a Macho Man," or a party pooper. Any record that reveals a credit award of 1-5 plus the total value of all Village People.

If a pooper is revealed prior to selecting a record credit award, the player is given a second change wit h a 50/50 shot at picking a Party Saver that will send the pooper packing! One of the Village People also has their own party saver!

The record picking continues until a Party Pooper is revealed, ending the bonus.

Picking all six Village People in the bonus awards an additional 200x the player's total bet for some trul y 'macho' winnings!

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VILLAGE PEOPLE PARTY

Press ATTENDANT KEY (22A)TO SETUP
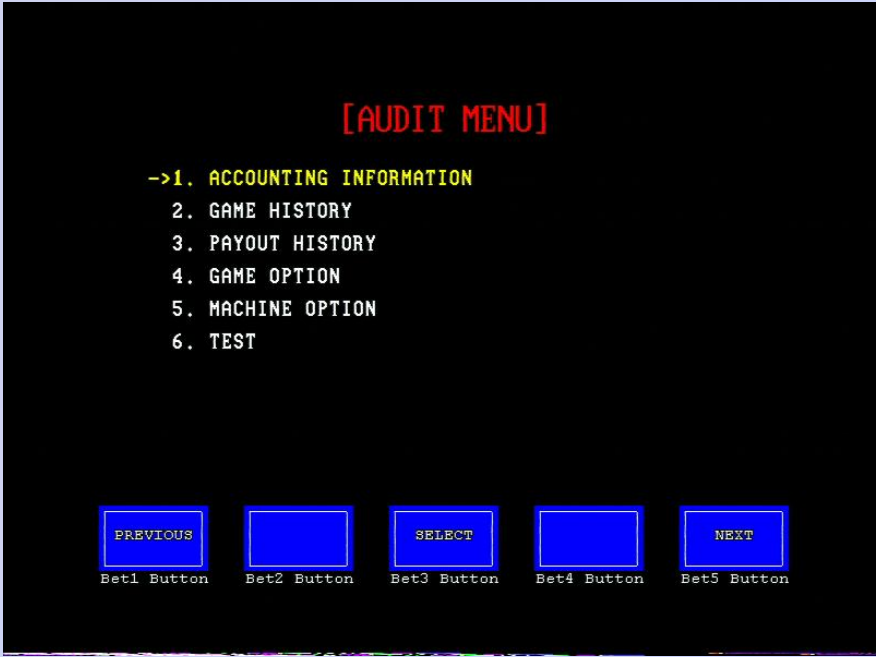
BUTTON EXPLANATION

BET 1 PREVIOUS

BET 3 SELECT

BET 5 NEXT

ITEMS (Main manual)

VILLAGE PEOPLE PARTY

1.ACCCOUNTING INFORMATION

```
          [ACCOUNTING INFORMATION]
                    TOTAL             PERIODIC
    1. COIN IN      425000 Credits    370000 Credits
    2. BILL IN      37600 Credits     37600 Credits
    3. KEY IN       600 Credits       600 Credits
    4. TOTAL IN     463200 Credits    408200 Credits

    5. HOPPER OUT   0 Credits         0 Credits
    6. KEY OUT      468910 Credits    412160 Credits
    7. TICKET OUT   0 Credits         0 Credits
    8. TOTAL OUT    468910 Credits    412160 Credits
    9. TOTAL IN-OUT -5710 Credits     -3960 Credits

    10. TOTAL BET   280350 Credits    257350 Credits
    11. TOTAL WIN   286060 Credits    261310 Credits
    12. PERCENTAGE  102.036736 %      101.538757 %


   ACCOUNT CLEAR                RETURN              CHANGE PASSWORD

   Bet1 Button   Bet2 Button   Bet3 Button   Bet4 Button   Bet5 Button
```
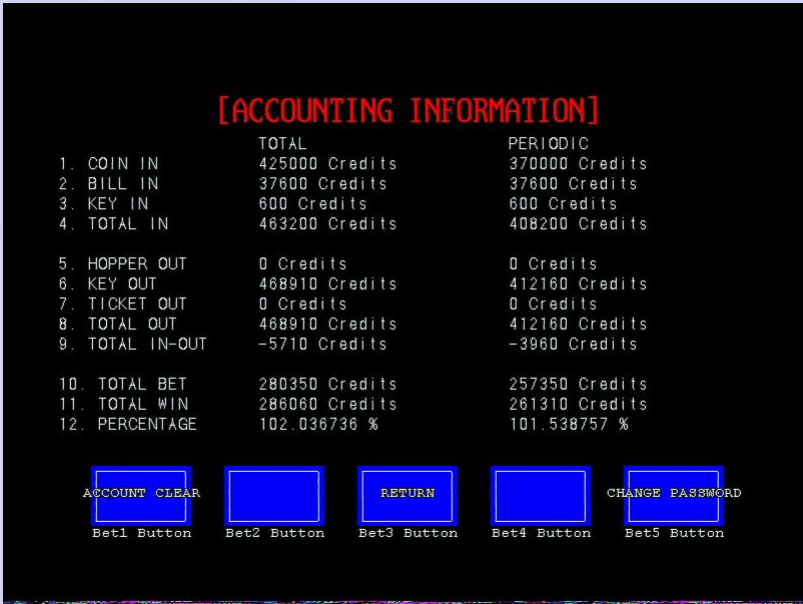
1.COIN IN	COIN IN CREDITS
2.BILL IN	BILL IN CREDITS
3.KEY IN	CREDIT IN KEY CREDITS
4.TOTAL IN	TOTAL IN CREDITS
5.HOPER OUT	HOPER OUT CREDITS
6.KEY OUT	PAYOUT KEY OUT CREDIT
7.TOTAL OUT	TOTAL OUT CREDITS
8.TOTAL IN-OUT	TOTAL IN-OUT CREDITS
9.TOTAL BET	TOTAL BET CREDITS
10.TOTAL WIN	TOTAL WIN CREDITS
11.PERCENTAGE	WIN / BET PERCENTAGE

ITEMS

1. PERIODIC ACCOUNT CLEAR

    account information but does not erase TOTAL information(Password required)

2. PASSSWORD CHANGE

3. RETURN

PASSWORD CHANGE STEP

INPUT OLD PASSWORD

PRESS BET 1~BET 5 TO INPUT OLD PASSWORD

BET 1=1 BET 2=2 BET 3=3 BET 4=4 BET 5=5

DEFAULT VALUE(111111))

INPUT NEW PASSWORD

PRESS BET 1~BET 5 TO INPUT OLD PASSWORD

BET 1=1 BET 2=2 BET 3=3 BET 4=4 BET 5=5

2.GAME HISTORY
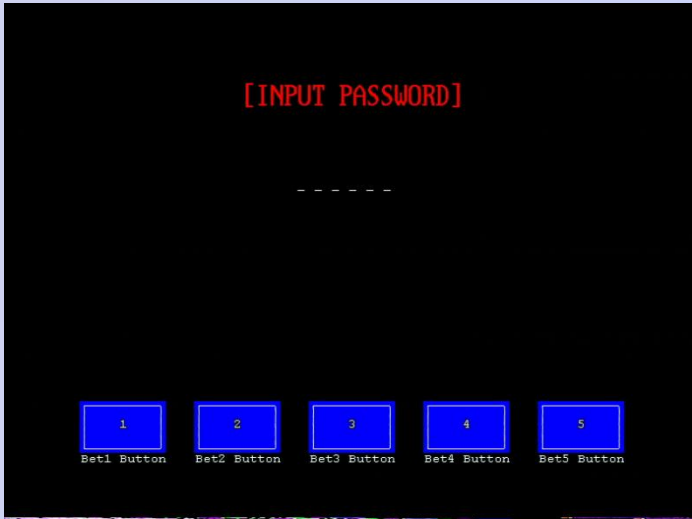
```
                        [GAME HISTORY]

 1.  2011-01-01, 06:25:23, VILLAGE PEOPLE, Free Game, Line:25, Bet:10, Win:29250
 2.  2011-01-01, 06:23:50, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:0
 3.  2011-01-01, 06:23:48, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:100
 4.  2011-01-01, 06:23:45, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:150
 5.  2011-01-01, 06:23:43, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:0
 6.  2011-01-01, 06:23:40, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:150
 7.  2011-01-01, 06:23:39, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:0
 8.  2011-01-01, 06:23:37, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:0
 9.  2011-01-01, 06:23:35, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:150
10.  2011-01-01, 06:23:32, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:200
11.  2011-01-01, 06:23:30, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:50
12.  2011-01-01, 06:23:26, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:150
13.  2011-01-01, 06:23:23, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:250
14.  2011-01-01, 06:23:22, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:350
15.  2011-01-01, 06:23:06, VILLAGE PEOPLE, Free Game, Line:25, Bet:10, Win:2250
16.  2011-01-01, 06:22:20, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:0
17.  2011-01-01, 06:22:18, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:0
18.  2011-01-01, 06:22:17, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:0
19.  2011-01-01, 06:22:13, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:50
20.  2011-01-01, 06:22:11, VILLAGE PEOPLE, Main Game, Line:25, Bet:10, Win:50


      [        ]    [        ]    [ RETURN ]    [        ]    [        ]
      Bet1 Button   Bet2 Button   Bet3 Button   Bet4 Button   Bet5 Button
```
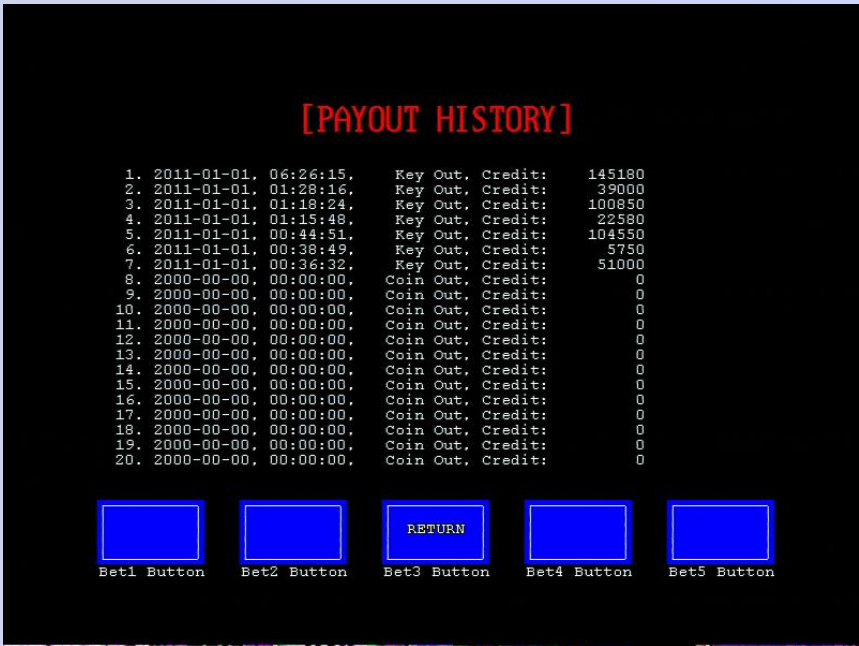
View the last 20 game record

(date, time,game name, credit, bet, win)

Press BET 1 to previous page

Press BET 3 to AUDIT MENU

Press BET 5 to next page

3.PAYOUT HISTORY

```
              [PAYOUT HISTORY]

      1.  2011-01-01,  06:26:15,    Key Out, Credit:      145180
      2.  2011-01-01,  01:28:16,    Key Out, Credit:       39000
      3.  2011-01-01,  01:18:24,    Key Out, Credit:      100850
      4.  2011-01-01,  01:15:48,    Key Out, Credit:       22580
      5.  2011-01-01,  00:44:51,    Key Out, Credit:      104550
      6.  2011-01-01,  00:38:49,    Key Out, Credit:        5750
      7.  2011-01-01,  00:36:32,    Key Out, Credit:       51000
      8.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
      9.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
     10.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
     11.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
     12.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
     13.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
     14.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
     15.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
     16.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
     17.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
     18.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
     19.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
     20.  2000-00-00,  00:00:00,    Coin Out, Credit:          0
```

		RETURN		
Bet1 Button	Bet2 Button	Bet3 Button	Bet4 Button	Bet5 Button

Record of 20 PAYOUT history (date, time, the Ticket out or Coin out or Key out)

Press BET3 to AUDIT MENU

Press BET 1 to previous page

Press BET 3 to AUDIT MENU

Press BET 5 to next page

4.GAME OPTION

```
[GAME OPTION(VILLAGE PEOPLE)]

1. WIN PERCENT :        Type 1 : 93.97%
2. LINE PER BET :       Type 2 : (1,2,3,5,10)
3. SET TO DEFAULT
4. RETURN




   ┌──────────┐  ┌──────────┐  ┌──────────┐  ┌──────────┐  ┌──────────┐
   │ PREVIOUS │  │          │  │  SELECT  │  │          │  │   NEXT   │
   └──────────┘  └──────────┘  └──────────┘  └──────────┘  └──────────┘
   Bet1 Button   Bet2 Button   Bet3 Button   Bet4 Button   Bet5 Button
```

ITEMS	RANGE LIST	DEFAULT VALUE
WIN PERCENT	1.93.97% 2.92.03% 3.90.06% 4.88.42% 5.87.04%	93.97%
LINE PER BET	1:(1,2,3,4,5),2:(1,2,3,5,10),3(1,3,5,7,10),4(1,5,10,20,50), 5(1,10,25,50,100)	1,2,3,5,10
SET TO DEFAULT	TO DEFAULT	
RETURN	TO AUDIT MENU	

5.GAME DETAIL OPTION

ITEMS	RANGE LIST	DEFAULT VALUE
1.CREDIT LIMIT	NONE, 10000, 20000, 50000, 100000, 200000, 500000, 1000000	NONE
2.COIN ACCEPTOR	NONE, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 15, 20, 25, 30, 40, 50, 75, 100, 200, 250, 300, 400, 500, 600, 700, 750, 800, 900, 1000, 2000, 2500, 3000, 4000, 5000	25 CREDITS
3.BILL ACCEPTOR	NONE, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 15, 20, 25, 30, 40, 50, 75, 100, 200, 250, 300, 400, 500, 600, 700, 750, 800, 900, 1000, 2000, 2500, 3000, 4000, 5000	100 CREDITS
4.KEY IN RATE	10, 20, 50, 100, 200, 500, 1000, 2000, 5000, 10000	100 CREDITS
5.COUNTER RATE	1,10,100,1000	100 CREDITS
6.BUTTON TYPE	1. (13 BOTTON) 2. (6 BUTTON) Please refer to page 15,16 CONNECTOR DIAGRAM	13 BUTTONS
7.PAYOUT TYPE	Ticket Out ,Key Out (Hand Pay),Coin Out	Key Out
COIN ACCEPTOR INHIBIT TYPE	High Active,Low Active	High Active
BILL ACCEPTOR INHIBIT TYPE	High Active,Low Active	High Active

VILLAGE PEOPLE PARTY

10.MASTER SOUND VOLUME

Adjustment the sound volume

Use BET3 buttons to control

Select the range 0 to 255

11.SET CLOCK

BET1 PREVIOUS

BET5 NXIT

BET3 SELECT

12.TOUCH SCREEN CALIBRATE

Please touch the screen over 1 sec with finger at left[1],and touch the right [2]
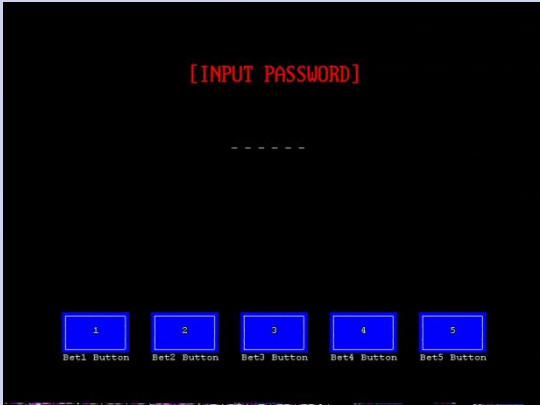On the screen.

13.FRAM DATA ALL CLEAR
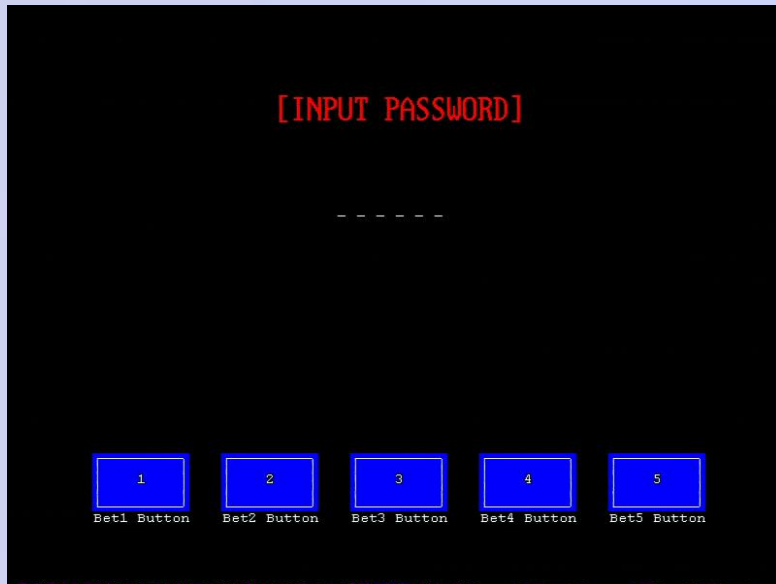
INPUT PASSWORD(PRESS BET1~BET5 TO INPUT **DEFAULT VALUE(111111)**)
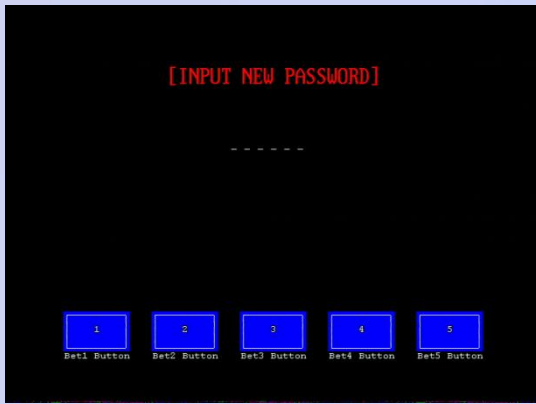
TO Clear ACCOUNT INFORMATION and

All settings restore the default settings except tim

14. Change FRAM DATA ALL CLEAR password

1. Go to 5.MACHINE OPTION
2. PRESS BET1 Choose 14.CHANGE MACHINE PASSWORD
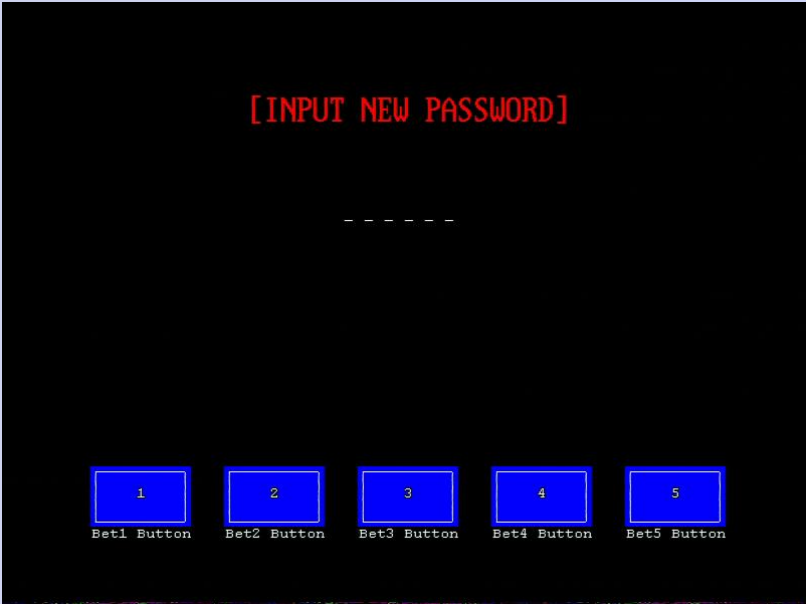3. INPUT OLD PASSWORD(PRESS BET1~BET5 TO INPUT **DEFAULT VALUE(111111)**)

4.INPUT NEW PASSWORD

5. Enter the password again to confirm

15. SET PRINTER

1.Printer Type : Use only the FUTURE LOGIC PSA-66-ST

2.Machine Number: 0~100

3.Store Name:To set store name
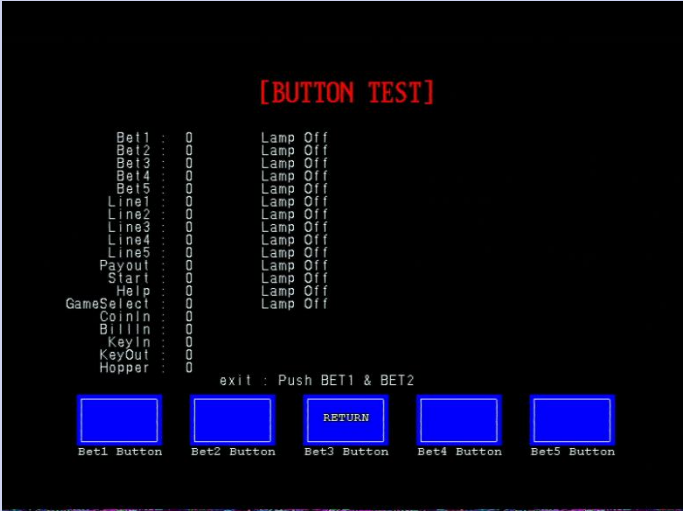
16. Return

6.MACHINE TEST

1.BUTTON TEST

INPUT BIT: 38bit

OUTPUT BIT: 28bit

Press any key to test the buttons ,hold BET1 and BET2 buttons for exit the IO test.

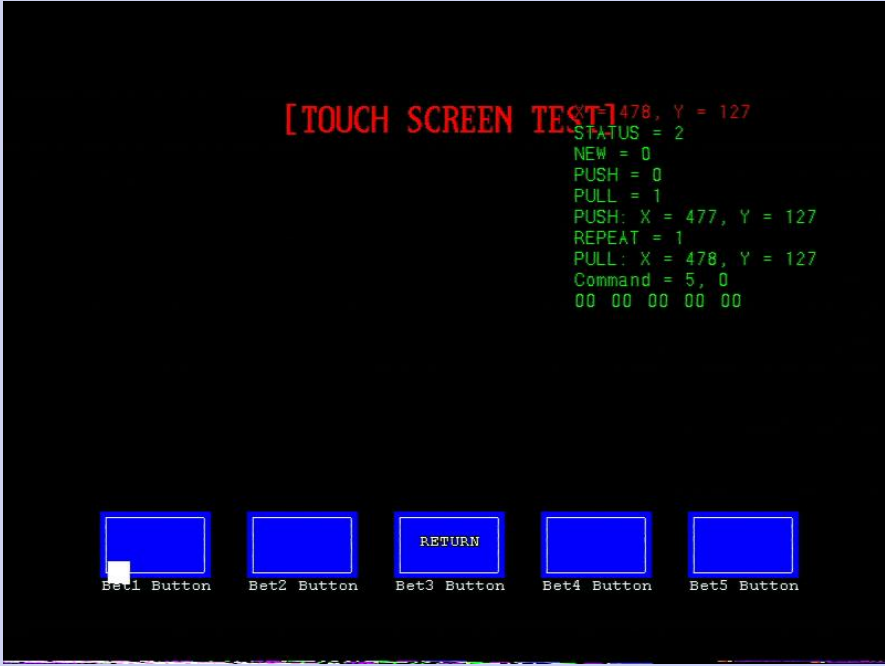## 2.BITTON & SWITCH & LAMP TEST

it is to test push-buttons and the lamps in this mode for exit form test "BET1" and "BET2" push-buttons should be pushed at the same time

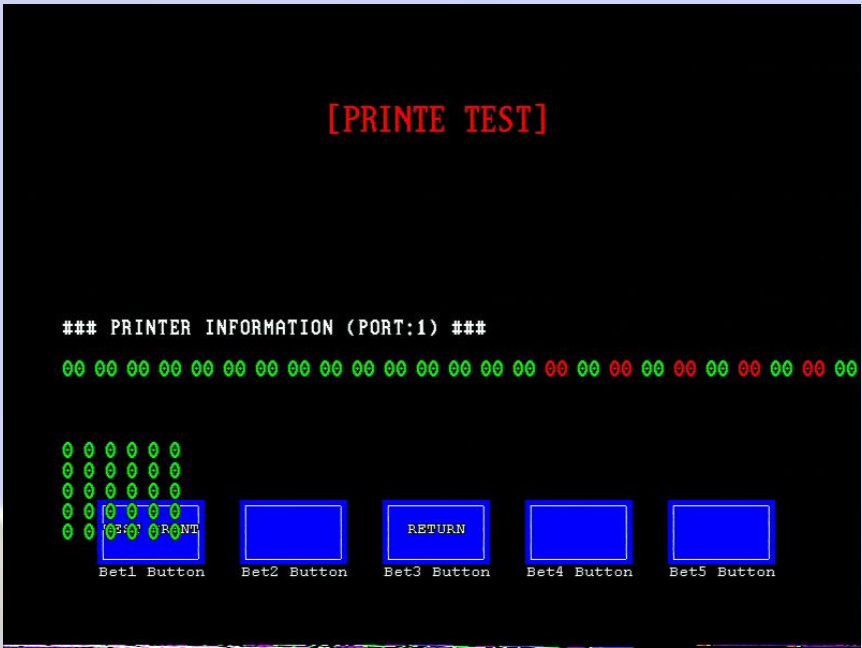## 3.HOPPER TEST

COIN#1   Push BET 1   Return   1   coins
COIN#5   Push BET 2   Return   5   coins
COIN#10   Push BET 3   Return   10 coins
COIN#20   Push BET 4   Return   20 coins
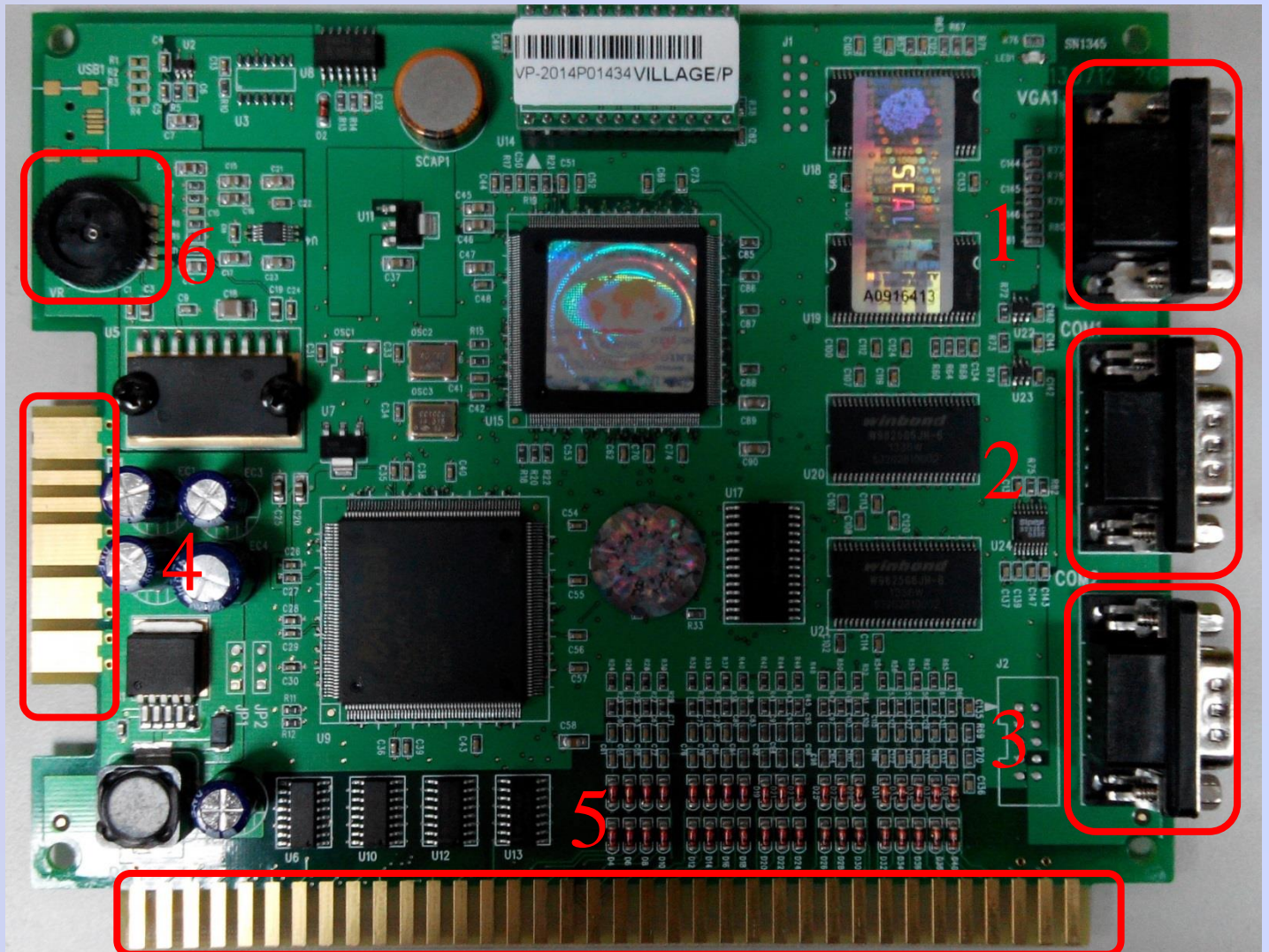Press BET 5 TO EXIT

4. TOUCH SCREEN TEST

5.PRINT TEST

Press BET 1 TO TEST PRINT OR Press BET 5 TO RETURN

==Hardware installation==

1. Video output connector

2. PRINTER **Use only the FUTURE LOGIC PSA-66-ST**

3. RS-232 Touch screen connector(3M or 3M compatible)

4. Please refer to page 20 CONNECTOR DIAGRAM

5. Please refer to page 20 CONNECTOR DIAGRAM

6. Voice adjust

For 13 BUTTON CONNECTOR DIAGRAM

	COMPONENT SIDE			SOLDER SIDE	
		1A	1B		
	RIGHT SPEAKER+	2A	2B	RIGHT SPEAKER-(=GND)	
	LEFT SPEAKER+	3A	3B	LEFT SPEAKER-(=GND)	
IN0	BET BUTTON 1	4A	4B	LINE BUTTON 1	IN1
IN2	BET BUTTON 2	5A	5B	LINE BUTTON 2	IN3
IN4	BET BUTTON 3	6A	6B	LINE BUTTON 3	IN5
IN6	BET BUTTON 4	7A	7B	LINE BUTTON 4	IN7
IN8	BET BUTTON 5	8A	8B	LINE BUTTON 5	IN9
IN10	START BUTTON	9A	9B		IN11
IN12		10A	10B	BILL ACCEPTOR	IN13
IN14		11A	11B		IN15
IN16		12A	12B		IN17
IN18	SELECT GAME BUTTON	13A	13B		IN19
IN 20		14A	14B		IN21
IN22	HELP BUTTON	15A	15B		IN23
IN24		16A	16B		IN25
IN26		17A	17B	CREDIT IN KEYSW	IN27
IN28	COIN ACCEPTOR	18A	18B		IN29
IN30		19A	19B		IN31
IN32		20A	20B		IN33
IN34	PAYOUT BUTTON	21A	21B	PAYOUT KEYSW	IN35
IN36	ATTENDANT KEYSW	22A	22B	HOPER COIN SW	IN37
OUT0		23A	23B	COIN ACCEPTOR INHIBIT	OUT1
OUT2		24A	24B	BILL ACCEPTOR INHIBIT	OUT3
OUT4	TOTAL IN COUNTER	25A	25B	LINE LAMP 1	OUT5
OUT6	TOTAL OUT COUNTER	26A	26B	LINE LAMP 2	OUT7
OUT8	TOTAL BET COUNTER	27A	27B	LINE LAMP 3	OUT9
OUT10	TOTAL WIN COUNTER	28A	28B	LINE LAMP 4	OUT11
OUT12	BET LAMP 1	29A	29B	LINE LAMP 5	OUT13
OUT14	BET LAMP 2	30A	30B		OUT15
OUT16	BET LAMP 3	31A	31B	PAYOUT LAMP	OUT17
OUT18	BET LAMP 4	32A	32B		OUT19
OUT20	BET LAMP 5	33A	33B	HOPER MOTOR	OUT21
OUT22	START LAMP	34A	34B	MENU/HELP LAMP	OUT23
OUT24		35A	35B		OUT25
	GND	36A	36B	GND	

	COMPONENT SIDE			SOLDER SIDE	
	GND	1A	1B	GND	
	GND	2A	2B	GND	
	+5V	3A	3B	+5V	
	+5V	4A	4B	+5V	
	+12V	5A	5B	+12V	
	+12V	6A	6B	+12V	
		7A	7B		
		8A	8B		
	GND	9A	9B	GND	
	GND	10A	10B	GND	

GAME Select= bet 1+Line 1

For 6 BUTTON CONNECTOR DIAGRAM

	COMPONENT SIDE				SOLDER SIDE	
		1A	1B			
	RIGHT SPEAKER+	2A	2B	RIGHT SPEAKER-(=GND)		
	LEFT SPEAKER+	3A	3B	LEFT SPEAKER-(=GND)		
IN0	PAYOUT BUTTTON	4A	4B		IN1	
IN2	HELP BUTTON	5A	5B		IN3	
IN4	LINE BUTTON	6A	6B		IN5	
IN6	BET BUTTON	7A	7B		IN7	
IN8	MAX BET BUTTON	8A	8B		IN9	
IN10	START BUTTON	9A	9B		IN11	
IN12		10A	10B	BILL ACCEPTOR	IN13	
IN14		11A	11B		IN15	
IN16		12A	12B		IN17	
IN18	SELECT GAME BUTTON	13A	13B		IN19	
IN 20		14A	14B		IN21	
IN22		15A	15B		IN23	
IN24		16A	16B		IN25	
IN26		17A	17B	CREDIT IN KEYSW	IN27	
IN28	COIN ACCEPTOR	18A	18B		IN29	
IN30		19A	19B		IN31	
IN32		20A	20B		IN33	
IN34		21A	21B	PAYOUT KEYSW	IN35	
IN36	ATTENDANT KEYSW	22A	22B	HOPER COIN SW	IN37	
OUT0		23A	23B	COIN ACCEPTOR INHIBIT	OUT1	
OUT2		24A	24B	BILL ACCEPTOR INHIBIT	OUT3	
OUT4	TOTAL IN COUNTER	25A	25B		OUT5	
OUT6	TOTAL OUT COUNTER	26A	26B		OUT7	
OUT8	TOTAL BET COUNTER	27A	27B		OUT9	
OUT10	TOTAL WIN COUNTER	28A	28B		OUT11	
OUT12	PAYOUT LAMP	29A	29B		OUT13	
OUT14	HELP LAMP	30A	30B		OUT15	
OUT16	LINE LAMP	31A	31B		OUT17	
OUT18	BET LAMP	32A	32B		OUT19	
OUT20	MAX BET LAMP	33A	33B	HOPER MOTOR	OUT21	
OUT22	START LAMP	34A	34B		OUT23	
OUT24		35A	35B		OUT25	
	GND	36A	36B	GND		

	COMPONENT SIDE				SOLDER SIDE	
	GND	1A	1B	GND		
	GND	2A	2B	GND		
	+5V	3A	3B	+5V		
	+5V	4A	4B	+5V		
	+12V	5A	5B	+12V		
	+12V	6A	6B	+12V		
		7A	7B			
		8A	8B			
	GND	9A	9B	GND		
	GND	10A	10B	GND		

GAME Select= bet 1+Line 1